# Structures

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## A collection of key-value pairs

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struct Employee {
   name:String,
   company:String,
   age:u32
}
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let emp1 = Employee {
   name:String::from("John"),
   company:String::from("Google"),
   age:35
};
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   name:String::from("John"),
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};
```

```
println!(“{}”, emp1.name);
```

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## Adding methods to a structure

```
impl Employee {
   fn fn_detail(&self) -> String {
      ...
   }
}
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## A structure can have static methods

```
impl Employee {
   fn static_fn_detail() -> String {
      ...
   }
}
```